

Treatment of Balance in Aging and Neurologic Populations



Cynthia Robinson, PT, PhD
Department of Rehabilitation Medicine
University of Washington
Seattle, WA, USA

Why is this an important topic?

- Falls in the elderly (per year)
 - ≥ 65 years – 33% (Hausdorff et al., 2001; Hornbrook et al., 1994)
 - ≥ 80 years – 50%
- Chronic stroke(> 6 months) (Harris et al., 2005)
 - 50%
- Parkinson's Disease (Ashburn et al., 2007; Wood et al., 2002)
 - 40-70%
- Multiple Sclerosis (Finlayson et al., 2006; Matsuda et al., 2009; Peterson et al., 2007)
 - 50%



Consequences of Falling

- Trauma
 - Cost of medical treatment
- Loss of independence
 - Permanent disability
 - Fear of falling
 - Impact on family members



Balance

- Many definitions have been proposed.

“The ability to maintain the upright position.”

(Horak and Shumway-Cook, 1987)

“A motor skill that can emerge from the interaction of multiple systems that are organized to meet functional task goals and that are constrained by environmental context.”

(Horak, 1997)



Balance: Multidimensional Construct

(Horak, 1997)

- Intrinsic Factors
 - Biomechanical
 - Motor Coordination
 - Sensory Input
 - Sensory Organization
 - Cognition
 - Other
- Extrinsic Factors
 - External Environment
 - Support surface
 - Visual stimuli
 - External Perturbation
 - Nudge
 - Surface displacement
- **Multidimensional interventions are most effective**
(Howe et al., Cochrane Review, 2007; AGS/BGS, 2011)

Balance: Other

- General health of the individual
 - Endocrine system
 - Diabetes mellitus
 - Cardiopulmonary system
 - Blood pressure related to postural changes
 - Electrolyte balance
 - Dehydration
 - Medications
 - Side effects
 - Pain



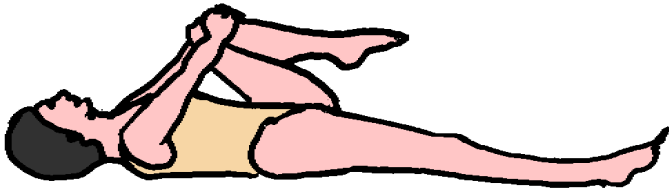
Balance: Multidimensional Construct

- Biomechanical
 - Joint range of motion
 - Soft tissue flexibility
 - Muscle strength
 - Postural alignment



Biomechanical: Flexibility

- Hamstrings
- Ankle plantar flexors
- Hip flexor stretch
- Trunk stretching



Biomechanical Factors: Muscle Strength

- Hip

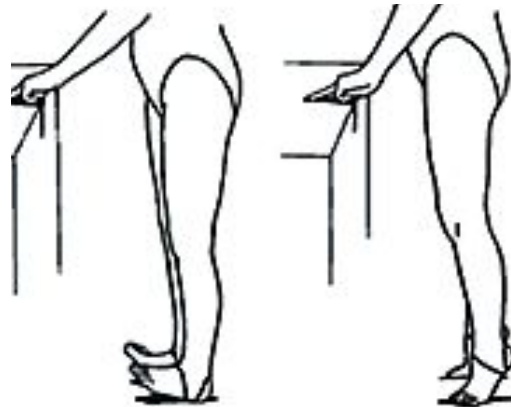
- Flexors (march in place)
- Extensors (Lift leg behind)
- Abductors (lift leg to side)

- Knee

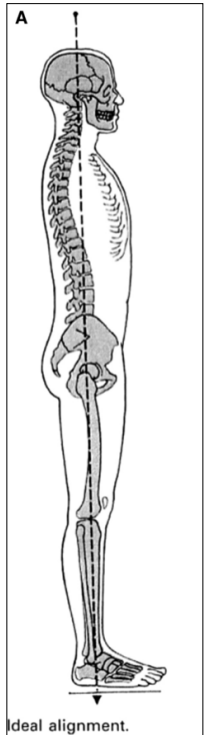
- Quadriceps (squats & seated knee extension)
- Hamstrings (squats)

- Ankle

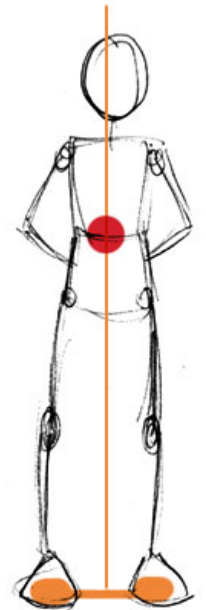
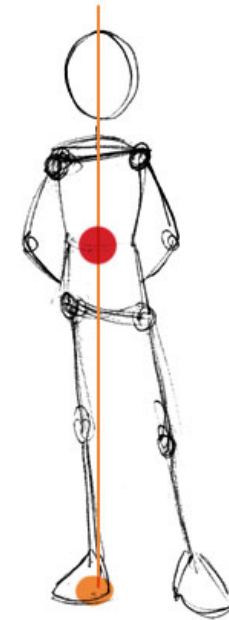
- Dorsiflexors (toe raises)
- Plantarflexors (heel raises)



Biomechanical: Postural Alignment

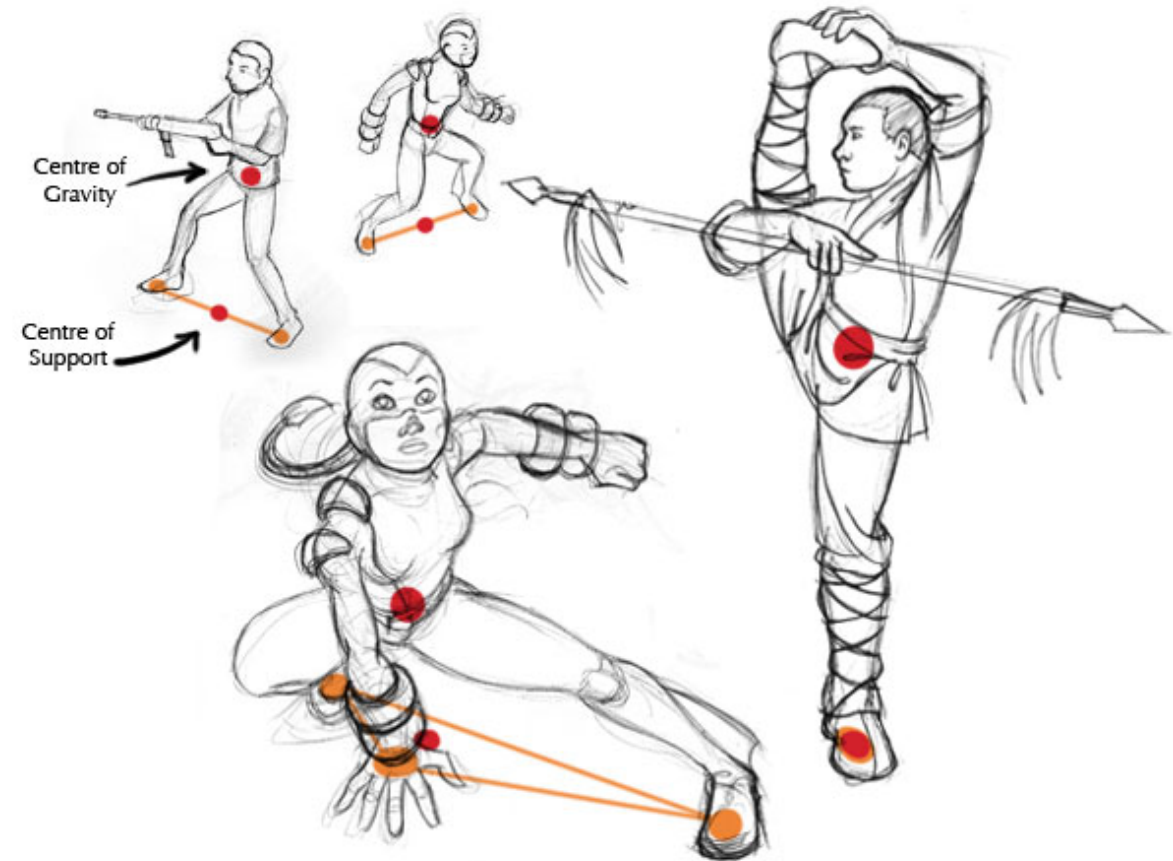


- Neutral postural alignment in sitting and standing
 - Base of support
 - On ischial tuberosities in sitting
 - Equally distributed on both legs in standing
 - Neutral alignment of the pelvis
 - Elongated thoracic spine
 - Chin tucked



Biomechanical: Postural Alignment

- Maintaining postural alignment during activities and movement
 - Conversation
 - Head turns
 - Functional activities of the upper limbs (stretching, lifting)
 - Lower limb activity



Balance: Multidimensional Construct



- Motor Coordination
 - Muscle tone
 - Spatial and temporal patterns
 - Postural strategy
 - Anticipation of voluntary movement
 - Movement and reaction time
 - Motor learning
 - Procedural- accomplished without awareness (motor learning)
 - Declarative- aware and can articulate

Motor Coordination: Proactive Balance

- Balance reactions in anticipation of voluntary movement
 - With practice, can be refined for optimal timing and sequence
- Practice tasks that are likely to produce instability
 - Sit and reach - Stand and reach
 - Sit to stand - Initiate walking
- Vary
 - Demands of the tasks
 - Chair height, base of support
 - Sensory conditions
 - Support surface, visual stimuli
 - Cognitive conditions
 - Single versus dual task conditions

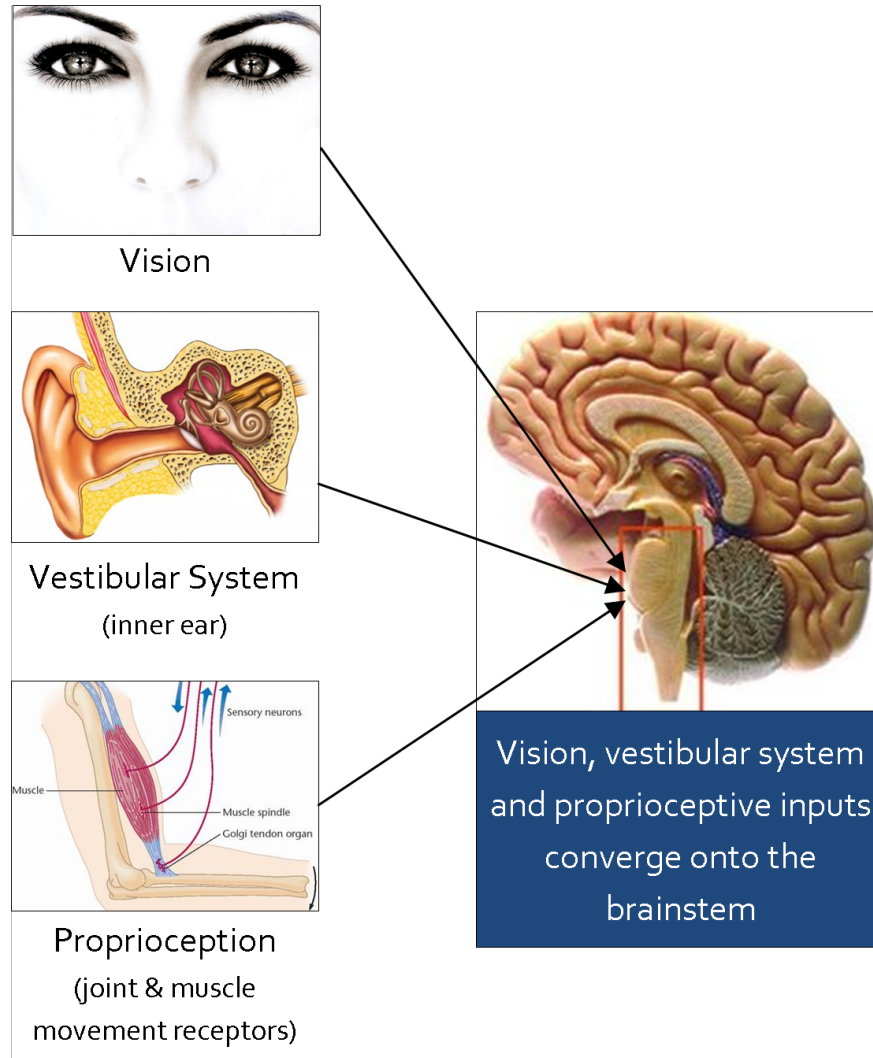


Motor Coordination: Reactive Balance

- Balance reaction in response to a perturbation
- Practice recovery from an external stimulus that displaces the Center of Mass
- Vary
 - Stimulus
 - Manual versus tilt board
 - Speed, amplitude, and direction of stimulus
 - Sensory conditions
 - Support surface, visual stimuli
 - Cognitive demands
 - Single versus dual task



Balance: Multidimensional Construct



- Sensory Input

Sensory Input: Somatosensory

- Fastest sensory nerve conduction velocity
- Modalities contributing to balance perception
 - Pressure
 - Joint position and motion
 - Muscle length
- Test
 - Touch (5.07 monofilament)
 - Vibration (128-Hz tuning fork)
 - Joint position sense
- Primary system when on fixed, firm, predictable surface
 - Train on unstable surfaces- soft, ramp, irregular
- Impairment is significantly correlated with impaired postural control
 - Inability to use ankle strategy



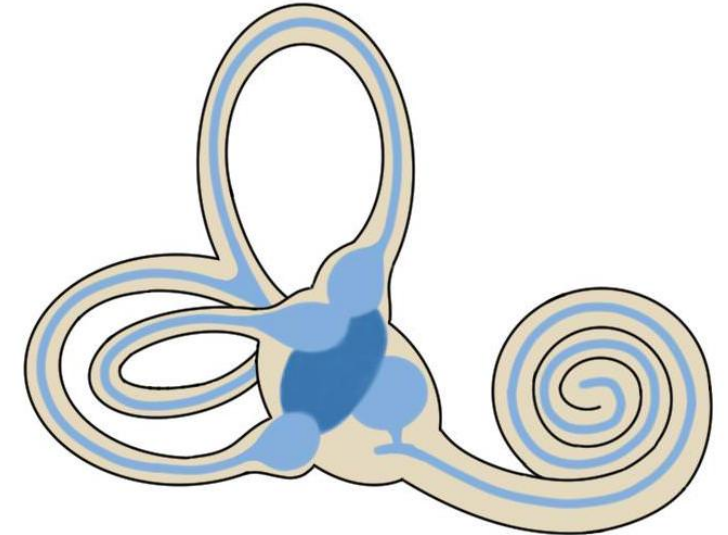
Sensory Input: Visual

- Modalities
 - Focal- conscious awareness, requires light
 - Ambient- peripheral, based on motion
- Test
 - Visual acuity- at least 20/70 with or without correction
 - Peripheral vision
- Primary system used when somatosensation is reduced



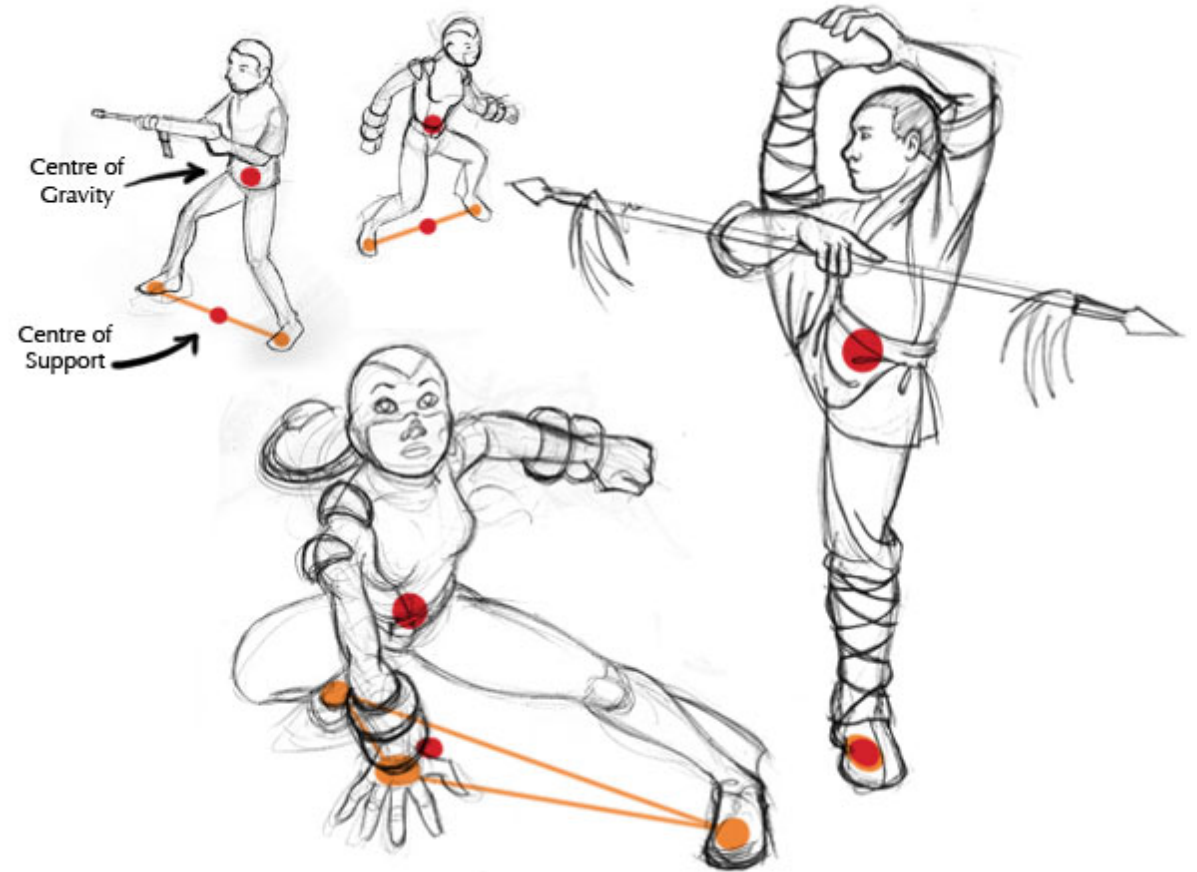
Sensory Input: Vestibular

- Perceives position and angular acceleration of the head
- Test- these can be used as treatment activities
 - Spontaneous nystagmus
 - Gaze hold- track 20-30° lateral, maintain 3 seconds
 - Smooth Pursuit- track target laterally and to 4 quadrants
 - Saccadic Eye Movement- ability to move quickly from one point to another
- Rely on vestibular input when
 - irregular or moving support surface
 - Irregular or moving visual conditions
- Absence of input is correlated with inability to utilize a hip strategy



Balance: Multidimensional Construct

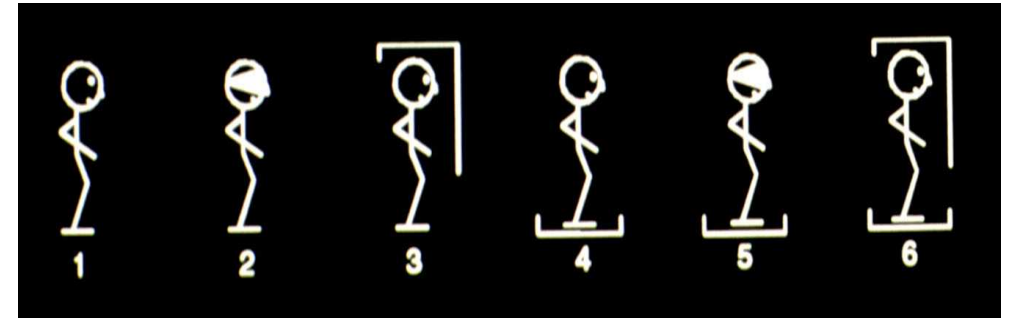
- Sensory Organization
 - Sensory weighting
 - Motion perception
 - self and environment
 - Perception of verticality
 - “Pusher Syndrome” after stroke
- Limits of stability



Sensory Organization: Sensory Weighting



- Test ability to utilize input from 3 sensory systems.
- Standardized test performed in standing.
4 conditions:
 - Condition 1- eyes open, firm surface
 - Input somatosensory, visual, and vestibular
 - Condition 2- eyes closed, firm surface
 - Input only to somatosensory and vestibular
 - Condition 3- eyes open, soft surface
 - Input to visual and vestibular, but somatosensory altered
 - Condition 4- eyes closed, soft surface
 - Input to vestibular, somatosensory altered



Sensory Organization: Sensory Weighting

EO, firm	EC, firm	EO, soft	EC, soft	interpretation
✓	✗	✗	✗	Unable to select appropriate sensory information to use for balance
✓	✓	✗	✗	Surface dependence- relies on firm, fixed surface
✓	✗	✓	✗	Visual dependence- relies on accurate visual stimuli
✓	✓	✓	✗	Vestibular input not used for balance
✗	✓	✗	✓	Aphysiologic balance

✓ = intact ✗ = impaired or absent

Sensory Organization: Sensory Weighting

Interpretation	interventions
Unable to select sensory information	Begin with easy standing exercises on firm surface <ul style="list-style-type: none">•Take a long blink•Increase somatosensation through upper extremity support
Surface dependence	<ul style="list-style-type: none">• Static and dynamic standing activities on compliant surface• Gait over uneven surfaces, up and down ramps
Visual dependence	<ul style="list-style-type: none">• Static and dynamic activities in dimly lit environment or with eyes closed
Vestibular input not used	<ul style="list-style-type: none">• Static and dynamic activities with head movement dissociated from trunk movement• Gaze directed at specific visual targets

Sensory Organization: Sensory Weighting

- Sensory weighting tests can be performed with progressively challenging base of support
 - Feet shoulder width
 - Feet together
 - Step stance
 - Partial tandem
 - Tandem
 - Single leg stance



Balance: Multidimensional Construct

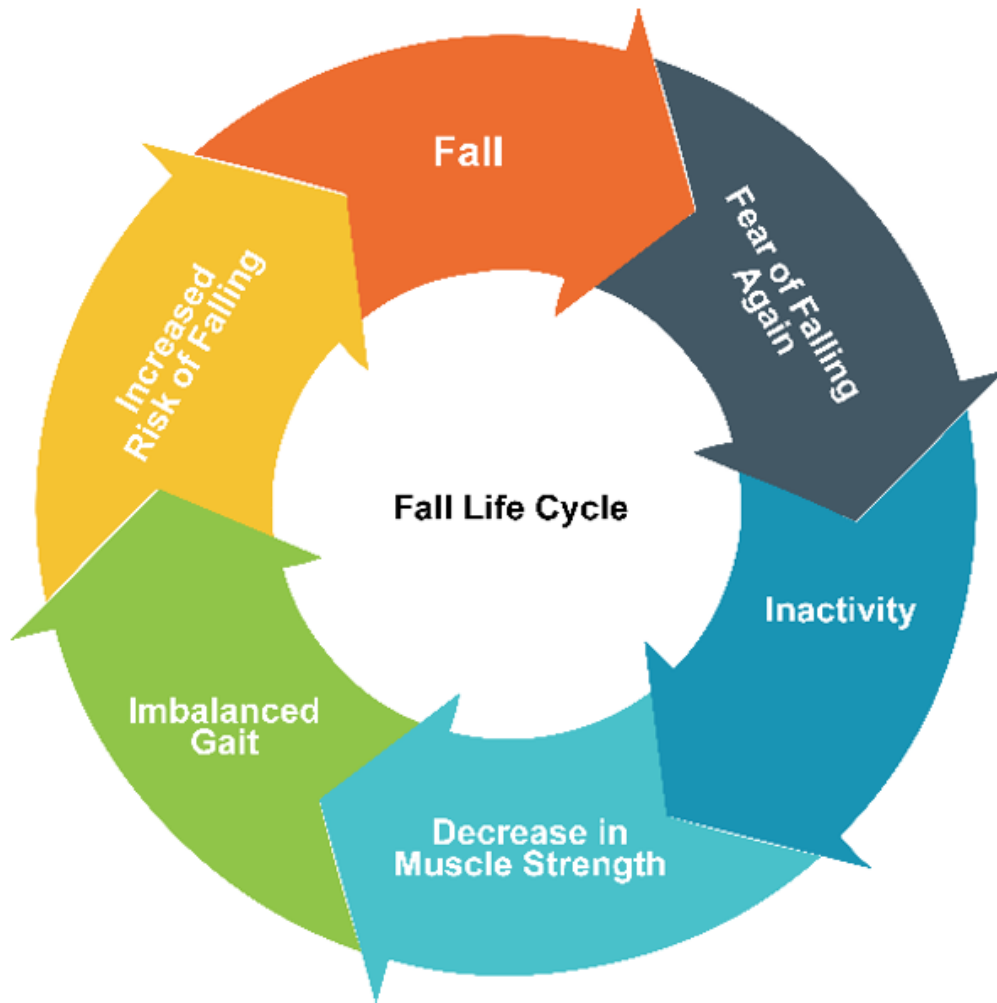


- Cognition
 - Dementia
 - Fear of falling
 - Attentional resources
 - Ability to learn
 - Motivation
 - Arousal

Cognition: Ability to Learn

- Two types of learning
 - Procedural- does not require conscious awareness of learning.
 - Motor learning
 - Declarative- requires conscious awareness
 - Individual aware and can express learning (i.e. verbally)
- Dementia or other cognitive impairments
 - Emphasize procedural learning- DO the task!
 - Requires repeated practice
 - Gradually vary training conditions

Cognition: Fear of Falling



- Begin with very low challenge exercises
 - Intended to increase confidence
- Group activities have proven to contribute to increases in confidence
 - Observing others achieving success
 - “Maybe I can do it too.”

Cognition: Attentional Resources

- The ability of the individual to successfully perform a motor task when distracted by a secondary motor task or a cognitive task.
- Single task versus dual task training
 - Single Task-perform only the motor task without external distraction
 - Dual Task
 - Perform simultaneous motor tasks
 - walk while carrying a glass of water
 - Perform motor task and cognitive task simultaneously
 - walk while talking or performing a mathematical calculation



Summary:

Train Multiple Aspects of Balance

- Motor coordination components
 - Alignment
 - Ability to activate and coordinate multiple muscles for reactive and proactive balance control
- Sensory Organization components
 - Ability to maintain, recover or prevent loss of stability under varying sensory conditions
- Cognitive components
 - Ability to maintain stability under multi-task conditions

Fall Prevention: What works?



- Multifactorial risk identification and reduction programs was THE most effective approach.
- Exercise was the **most effective single strategy** approach to fall prevention.

Updated Clinical Practice Guideline for Prevention of Falls in Older Persons

(America and British Geriatric Societies, 2011)

- Assessment includes:
 - History of fall circumstances
 - Frequency, symptoms, and injuries
 - Checking feet and footwear
 - Traction, stability, support
 - Functional assessment
 - Activities of daily living (ADLs), use of equipment
 - Self-perception of functional ability
 - Fear of falling
 - Environmental and home safety

Balance Training

- What exercises should I do?
 - It depends!... On the individual patient
- There is no single prescription
 - Know the risk factors
 - Knowledge of underlying factors that allow balance
 - Be creative!



QUESTIONS?

